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Manipulatives

Performs all manipulative skills (throwing, dribbling, kicking, catching, striking, passing, volleying, jumping rope). (referenced from S1)

Grade K-5

Score 4.0

In addition to score 3.0 performance, the student demonstrates in-depth inferences and applications that go beyond what was taught.

For example:

- Apply manipulative skills in game situations.
- Perform manipulative tasks with accuracy and consistency.

Score 3.0

Underhand Throw- The K-5 student when assessed will:

- Grade K-1: All skills are in development and not assessed at this grade level.
- Grade 2: Throws underhand using a mature pattern.
- Grade 3: Throws underhand to a target or partner with reasonable accuracy.
- Grade 4: Applies skill (use and perform underhand throw).
- Grade 5: Throws underhand using a mature pattern, while stationary, using different sizes and types of objects, to a large target with accuracy.

Learning Target examples:

- Grade 2: I can throw underhand.
- Grade 4: I can throw underhand during a game or activity.
- Grade 5: I can throw underhand and aim at a target, using different objects.

Overhand Throw- The K-5 student when assessed will:

- Grade K-3: All skills are in development and not assessed at this grade level.
- Grade 4: Throws overhand using a mature pattern, while stationary, to a target or partner with accuracy at a reasonable distance.
- Grade 5: Throws overhand using a mature pattern, while stationary, using different sizes and types of objects, to a large target with accuracy.

Learning Target examples:

- Grade 4: I can throw overhand and hit a target.
- Grade 5: I can throw overhand and hit a target, using different objects.

Catching- The K-5 student when assessed will:

- Grade K: Drops a ball and catches it before it bounces twice.
- Grade 1: Catches a soft object from a self-toss before it bounces.
- Grade 2: Catches a self-tossed ball with hands, without trapping the ball against the body.
- Grade 3-5: All skills are in development and not assessed at this grade level (progression to higher level skill development).

Learning Target examples:

- Grade K: I can drop and catch before it bounces twice (out-loud: “1 and catch”).
- Grade 1: I can toss and catch before it drops.
- Grade 2: I can toss and catch with my hands.

Dribbling with Hands- The K-5 student when assessed will:

- Grade K-1: All skills are in development and not assessed at this grade level.
- Grade 2: Dribbles with preferred hand in self-space, using a mature pattern.
- Grade 3: All skills are in development and not assessed at this grade level (progression to higher level skill development).
- Grade 4: Dribbles with preferred and non preferred hand, in self space, using a mature pattern.
- Grade 5: All skills are in development and not assessed at this grade level (progression to higher level skill development).

Learning Target examples:

- Grade 2: I can control the ball when I dribble.
- Grade 4: I can control the ball when I dribble with either hand.

Dribbling with Feet- The K-5 student when assessed will:

- Grade K-1: All skills are in development and not assessed at this grade level.
- Grade 2: Dribbles with feet in general space with control of ball and body.
- Grade 3-5: All skills are in development and not assessed at this grade level (progression to higher level skill development).

Learning Target example:

- Grade 2: I can dribble using my feet while controlling the ball and my body.

Kicking- The K-5 student when assessed will:

- Grade K-2: All skills are in development and not assessed at this grade level.
- Grade 3: Uses a continuous running approach and kicks a stationary ball for accuracy.
- Grade 4-5: All skills are in development and not assessed at this grade level (progression to higher level skill development).

Learning Target example:

- Grade 3- I can run and kick the ball with accuracy.

Underhand Volley- The K-5 student when assessed will:

- Grade K: Volleys a lightweight object, sending it upward.
- Grade 1: Volleys an object with an open palm, sending it upward.
- Grade 2: Volleys an object upward with consecutive hits.
- Grade 3: All skills are in development and not assessed at this grade level (progression to higher level skill development).
- Grade 4: Volleys underhand using a mature pattern in a dynamic environment (such as 4-square, handball).
- Grade 5: Applies skill (use and perform underhand volley).

Learning Target examples:

- Grade K: I can hit a balloon before it touches the ground.
- Grade 1: I can hit a balloon with the palm of my hand before it touches the ground.
- Grade 2: I can hit a beach ball multiple times before it touches the ground.

	<ul style="list-style-type: none"> ● Grade 4: I can underhand hit a ball in 2 square. ● Grade 5: I can underhand hit a ball in 4 square. <p>Striking (short implement)- The K-5 student when assessed will:</p> <ul style="list-style-type: none"> ● Grade K-1: All skills are in development and not assessed at this grade level. ● Grade 2: Strikes an object upward with a short-handled implement, using consecutive hits. ● Grade 3: All skills are in development and not assessed at this grade level (progression to higher level skill development). ● Grade 4: Strikes an object with a short-handled implement, while demonstrating a mature pattern. ● Grade 5: All skills are in development and not assessed at this grade level (progression to higher level skill development). <p>Learning Target examples:</p> <ul style="list-style-type: none"> ● Grade 2: I can hit a yarn ball upward multiple times with a paddle. ● Grade 4: I can hit a ball using a tennis racquet.
<p>Score 2.0</p>	<p>The K-5 student when assessed will:</p> <ul style="list-style-type: none"> ● Perform basic processes. ● Recognize or recall specific vocabulary (such as throw, dribble, kick, catch). <p>For example:</p> <ul style="list-style-type: none"> ● Perform initial elements of manipulative skills (throwing, dribbling, kicking, catching, striking, volleying). ● Can imitate others when modeled.
<p>Score 1.0</p>	<p>The K-5 student experiences partial success, with help, at score 2.0 content and score 3.0 content.</p>